

UAL Level 2 Award and Diploma in Creative Media Production and Technology (Games Design)

Study Mode: Full Time

Is this course right for me?

Video and mobile gaming is the fastest growing creative industry worldwide. On our one year full-time UAL Level 2 Award and Diploma in Creative Media Production and Technology (Games Design), which is one of the only Level 2 games courses in the region, you will learn about the key elements of games development and gain insight into the industry you want to be part of. You will learn how to produce game concepts, associated digital artwork and develop a 2D game capable of running on PC and mobile devices. You will be able to create characters for games, promote your own work and understand the underlying need for narrative and storytelling. You will also develop digital design skills using a host of creative software packages. You'll train in our dedicated facilities. All tutors are active within the industry and have a wealth of knowledge and experience to call upon enabling you the best opportunity to progress in your chosen career. As part of the National Skills Academy for Creative and Culture we pride ourselves as being at the forefront of education and training for the ever changing games industry. Linking with local games companies such as Void Games and hosting a range of guest speakers allows all learners to gain current and relevant training which gives them not just a qualification, but the experience in the career they wish to pursue. Our creative arts courses have been named the best in the country and earned the college a prestigious national award. We have been named Training Provider of the Year at the Creative and Cultural Skills Awards 2019! Our creative arts department is forward thinking, innovative, committed and that's why we have been nationally recognised. City of Wolverhampton College is an approved centre for UAL Awarding Body Level 2 Award and Diploma in Creative Media Production and Technology (Games Design).

Entry Requirements

To access this course you are required to: Have four or more GCSEs at Grade D/3 or above Attend an interview and provide examples of your work to demonstrate your suitability for the course

What will I learn?

During this course you will study: 2D games design Digital graphics Game audio development Concept art Game story development 2D computer games engines Games industry

What skills will I gain?

By studying this course you will: Be part of a programme of study that has excellent pass rates Be taught by our enthusiastic, experienced and talented games lecturing team Work on briefs set by actual games companies Have the opportunity to use a wide range industry software and equipment Apply techniques to research, develop and design concepts which will then be applied to your game Hear from industry professionals Improve your knowledge of what games industry opportunities are available Gain valuable team working and communication skills Improve your employability skills

How will I be assessed?

The course is project/assignment based and there are no exams. You will be continually assessed throughout the course and the year will culminate with a final project which will be graded as a pass, merit or distinction.

What can I do next?

The skills you will learn from this course will enable you to: Pursue a career in games programming and development, 2D animation, concept art, games production, marketing, games level design, story and character development Progress on to our UAL Level 3 Diploma and Extended Diploma in Creative Media Production and Technology (Games Design).

Delivery

Location: City Learning Quarter, Paget Road Campus

Start Date: 07/09/2026

Day:

Time:

Course Fee:

Course Code: CP0103

Study Mode: Full Time



Apply online: **www.wolvcoll.ac.uk/apply**

